

FirePony Creative Society*

2018 Annual Report

This report includes information about the Mid-Atlantic Leadership Conference, Playa del Fuego, and Constellation 2018. It also includes information about art grants distributed in 2018, including from our community art & civic engagement program. 2018 Profit and Loss Statement information is appended at the end.

**In February 2018, Playa del Fuego, Inc, a 501c3 registered in Maryland, filed for the trade name of FirePony Creative Society. This report is written to reflect information for the organization as of December 31, 2018.*

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About FirePony Creative Society (FPCS)

FirePony Creative Society is a 501c3 non-profit, participant-directed organization whose mission is to build an interactive, experiential, sustainable environment that encourages a culture of play, artistic creativity and freedom of expression. Our stated organizational vision is to *Attract, inspire, and nurture a diverse community to celebrate and encourage experiments in the creation of art, a culture of play, and the collective sharing of ideas and skills.*

Historically, the signature activity of this organization has been to hold multi-day camping events called Playa del Fuego (PDF). These interactive events promote artistic creativity and freedom of expression. FPCS provides the framework and the infrastructure to allow artists such as sculptors, painters, musicians, DJs, fire performers, dancers, and any other creatively-minded individuals to come together to practice their unique form of self-expression. In more recent years, FPCS has also supported more community events with our Civic and Community Arts grant program, and been the fiscal sponsor of events such as Burning Man Mid-Atlantic Leadership Conferences.

History of Playa del Fuego (PDF) and of FirePony Creative Arts Society (FPCS)

An event called Playa del Fuego began when about 20 East Coast residents, many of whom had been to Burning Man in the Nevada desert, and who wanted to get together closer to home to celebrate the spirit of the Burning Man event, joined together on the beach of Assateague

Island on Maryland's coast in 1998 for a weekend. Over time, this event grew into a group of over 1200 participants, with a large team of volunteers, many of whom worked year-round to make the event come to life. The event was moved from Assateague Island to a location in Townsend Delaware. For over a decade, PDF was a twice-yearly event – a spring event over Memorial Day weekend, and a Fall event over Columbus Day weekend.

In 2018, there were some significant changes in event hosting. The site where PDF had been held for over a decade became an untenable location for future events. PDF was moved to a new location in Tamaqua, Pennsylvania for Spring 2018 PDF, and it became a once yearly event. We now also hold an different event, Constellation, in in Elkins West Virginia in the Fall. 2018 was the second year that Constellation was held.

As the Playa del Fuego event grew, a governing structure came into place in the form of a 503c3 nonprofit, named Playa del Fuego, Inc. This nonprofit is now the recognized legal entity that sponsors the Playa del Fuego event and Constellation event. These events are recognized as official Burning Man Regionals. The organization has grown to also support community art in the mid-Atlantic region. In February 2018, Playa del Fuego filed for the trade name of FirePony Creative Society, reflecting the growth in scope beyond hosting Playa del Fuego event.

Both Playa del Fuego as an event, and now also Constellation, are experiments in collaborative community, featuring art and music. Volunteers work together to build community, utilizing the Ten Principles of Burning Man as a guide. This is a sincere experiment in creating a gift economy. One fundamental tenet of the events is the establishment of a zone that does not involve any currency-based commerce aside from the initial ticket purchase, thus creating a gift-based economy wherein all participants can exhibit, demonstrate, and educate others about their particular form of creativity. There are no spectators at Playa del Fuego or Constellation; everyone collaborates in some way to create the event. It's a place for radical self-expression, acceptance, inclusivity, and respect.

Other than PDF Event and Constellation Event, the FPCS organization also now offers community art grants. In 2018, these grants included funds to help support art for Catharsis on the Mall, to support Figment Baltimore. FPCS was also was the fiscal sponsor for the second Burning Man Mid-Atlantic Leadership conference held in April 2018.

The Board of Directors

The Board of Directors includes members who are elected by sitting members of the Board from a pool of nominees submitted by the FirePony community. Board members serve a 3 year term, and can serve at most 2 consecutive terms. The Board of Directors works to ensure that the organization fulfills not only its legal and financial responsibilities to maintain non-profit status within the United States, but that the organization meets all requirements to be a “Regional Burn” within the Burning Man network. Playa del Fuego has three Burning Man Regional Contacts on its Board of Directors: Bryan “Soapbox” Boru Straube, Greg “Gandhi” Goodman and Patty Simonton.

The Board engages with landowners over event space rental. The Board oversees all organizational finances, decides on community art grants, defines short and long term strategic

plans, maintains oversight of all official organizational communication, ensures the event fulfills the proper fire and safety regulations, and has the final say on participant ejections.

As of December 31, 2018, the Playa del Fuego Board of Directors included the following

- Patty “DirtyGirl” Simonton – President
 - Final term ends May, 2019
 - Washington, DC Burning Man Regional Contact
- Ursula Sadiq – Treasurer
 - First term ends June, 2020
- Bryan Boru “Soapbox” Straube
 - First Term ends June, 2020
 - New Jersey Burning Man Regional Contact
- Caitlin O’Dwyer
 - First term ends November 2021
- Christopher “M4” Venghaus
 - First term ends November 2021
- David “Karnak” Dugard
 - First Term ends June, 2020
- Greg “Gandhi” Goodman
 - First Term ends July, 2019
 - Houston, Texas Burning Man Regional Contact
- Millie McMillan
 - First Term end June, 2020
 - Baltimore Burning Man Regional Contact

The board met regularly through the year. Meeting minutes are posted on the Firepony.Org site under About>Board Meeting Minutes <https://firepony.org/about/board-meeting-minutes/>

Of note, there was an issue that came up in the second half of 2018 which initiated a community-wide conversation around art, censorship, hate speech and conduct. The board initiated a process to produce a coherent policy for dealing with similar issues going forward.

Playa Del Fuego Event Planning Structure

The Planning Committee for the Playa del Fuego event includes department coordinators, co-coordinators, and any community participants who choose to participate in the monthly Planning Committee (PC) phone calls. The PC proposes and approves department budgets, and Coordinators work with one another to oversee the details of the event planning for the Regional event. The following list reflects the list of departments as of

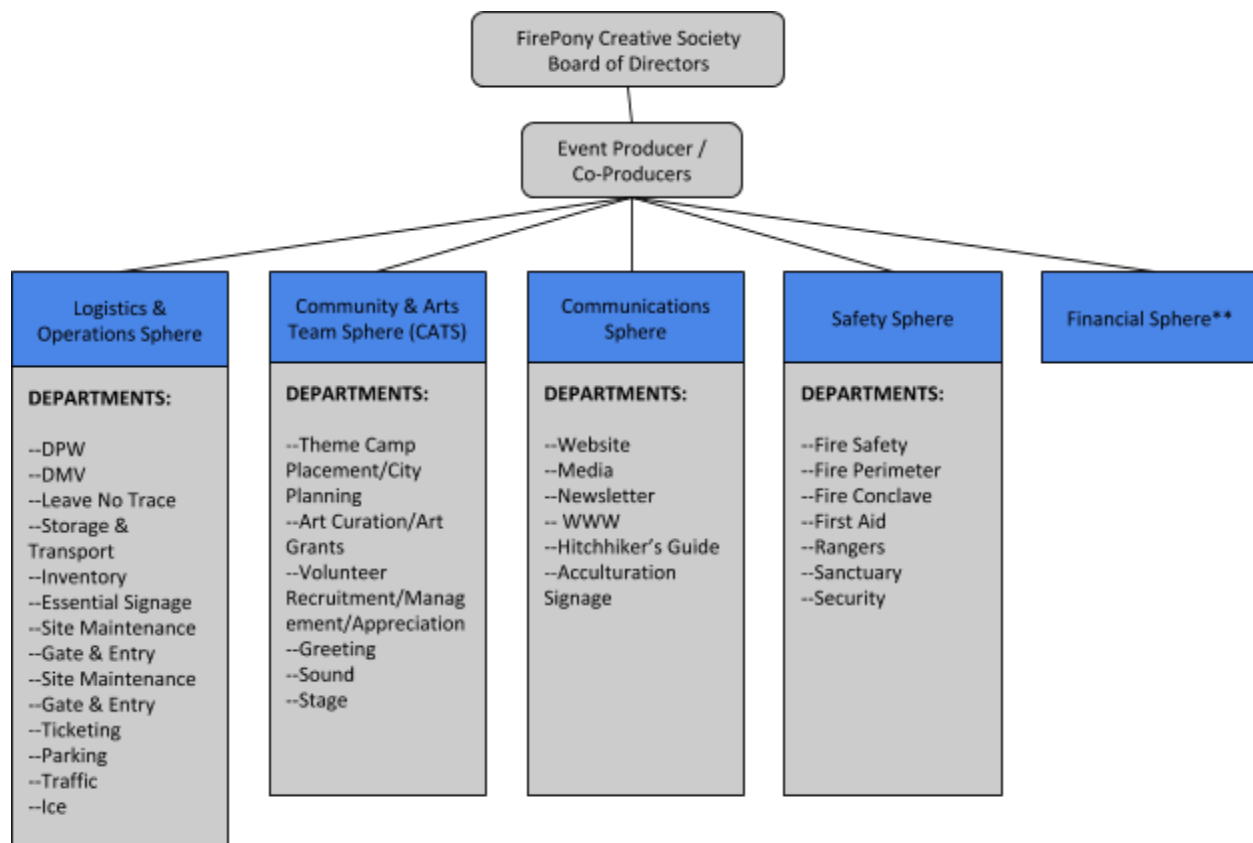
December 31, 2018:

- Art
 - Art Grants
 - Pony Wrangler
 - Burning Arts
- City Planning
- DPW (Department of Public Works)

- Drum Conclave
- Exodus
- Fire Conclave
- Fire Perimeter
- Fire Safety Team
- First Aid
- Gate
- Greeters
- Lamplighters
- LNT (Leave no Trace)
- Parking
- Planning Committee
- Purchasing
- Rangers
- Sanctuary
- Sound
- Ticketing Sales
- Volunteer/Participation Station
- WWW (What Where When Guide)

Constellation Event Planning Structure

Constellation is lead by an Event Producer or two Co-Producers. Under this producer, there are four spheres: Safety, Operations, Communications, and Community and Arts. Each sphere is run by a lead. The lead then had sub departments in each sphere.



** The financial sphere is BOD treasurer

Fiscal Overview

All 3 events hosted by FPCS (MALC, PDF 2018, Constellation 2018) ran slight profits. This is the main financial goal when hosting events - that the events cover all event related costs. For PDF, with respect to arts, we granted \$12732.66 + \$2205.09 for the effigy. For Constellation we granted \$11,162.00 plus \$2300 for the effigy. We also have a Community arts and Civic engagement program, which paid out for two projects in 2018 - Figment Baltimore (\$1200) and Catharsis Temple from 2017 (\$1000).

This was the first year we held PDF at a new location. As such, we sold significantly less tickets (~650 as opposed to previous ~1250). This was the second year of Constellation, which sold out at 750 tickets.

Even with setting tickets at a higher cost, 2018 income was down about 7% over 2017. Expenses were also down, not enough to offset the reduced revenue. Year over Year, Net Ordinary Income was down \$3481.78 or 17.3%. This would be concerning if it wasn't for the fact that we are in a rebuilding formative state due to the moving of PDF and formation of a sister burn Constellation.

It is also worth noting that there are many more burns or burn like events available in this region as compared to several years ago. As there is now significant competition and we need to be sure we have realistic expectations on event growth.

Mid Atlantic Leadership Conference (MALC)

The Mid Atlantic Leadership Conference was held April 20-22 in Baltimore Maryland. The conference consisted of two days of programming to promote knowledge exchange, skill enhancement, community development and relationship building. The purpose of this year's conference was to:

- Discover the impact the Burning Man Network is having all over the world, and how we, as individual community leaders, fit into the larger picture.
- Discuss the specific successes and challenges we have and continue to face as a Burner community in the Mid-Atlantic Region.
- Learn just-in-time skills, tools and resources that can be used to foster community-based support and growth.
- Elevate how we can take what we continue to learn from our Burn community and use it to build/grow our local communities.

Mid-Atlantic Leadership Conference Planning Team:

- **Event Producers:** Jennifer (Preamble) Richter, Patty Simonton, Millie McMillan
- **Conference Planning Committee:** Steph Compton, Meghan “Juniper” Rimelspach, Ryan Seeley, JR “Nexus” Russ, William “Sauce” Funderbunk, Olga Liapis-Muzzy
- **Team members:** Ursula Sadiq, Kelly Nedrow, Jenny Sparkles, Patty Lora, Katie Gould

MALC Tickets were priced at \$70, with options for scholarship tickets and options for ticket holders to donate extra funds. 103 tickets were sold, and we gave the venue owner 1 ticket.

MALC income was \$7300 on ticket sales, expenses were \$2505, plus allocation of \$365 to Community Arts and Civic Engagement Fund and \$730 to Ongoing FPCS Operational expenses. This leaves \$1407.25 in profit, allocated to a future MALC or MALC style event

The MALC Profit and Loss statement is appended to this report.

Playa del Fuego 2018 (PDF18)

PDF18 was held over memorial day May 24-28 in Tamaqua, Pennsylvania. PDF18 Tickets were priced at \$65, with options for scholarship tickets. 657 tickets were sold.

Total income from tickets, ice and in/out passes was \$43,770.50. Expenses were \$30,919.32, plus allocation of \$2,118.65 to Community Arts and Civic Engagement Fund and \$4,237.30 to Ongoing FPCS Operational expenses. This leaves \$6,482.23 in profit, which was allocated to the future art fund, as voted on in the August Planning Call.

Note: Total expenses do not include art grants, but do include 10% of ticket sales (=\$4237.30) to fund future art. Art is paid for from an account that has been set aside by previous PDFs.

In 2018, from the previous set aside funds, \$12,732.66 of Art Grants were granted.

The PDF18 Profit and Loss statement is appended to this file. If you look at it, you will notice that the \$12,732.66 of art grant are not captured, since those funds came from previously set aside money.

Below is a list of the projects, artists and grant amounts. This is followed by a description of each project.

Project	Artist	Grant Amount
Temple 2018 - Spirit Rises	Michael A Verdon	\$3,480.00
EFFIGY - Free Biscuit	Sean Pietras	\$2,205.09

The Tree	Alan Shechter	\$2,583.53
Wish!	Dave Nall	\$1,698.53
Playatel	Zachary Sturgeon	\$1,000.20
Points of Contention	James Payne	\$698.00
Sticks I	Quentin Davis	\$423.00
Wine Man	Scott Crum	\$410.00
Pewter Pendant Workshop	Elizabeth Lieb	\$380.69
Megaphone Typewriter Love Letter	Meghan Rimelspach	\$372.00
The officially unofficial PdF coloring book for all ages	Melissa Schick	\$303.48
It's a Trap!!!	Mike Saint	\$256.27
Water on Fire	Lorand Dragu	\$255.00
Voyage of the Maiden	Laura Katz Rizzo	\$200.00
Authentic Souvenir PdF Relic	Nicole A Stranko	\$194.46
Camp Gemstone roaming jewelry academy	John Joseph Kernan	\$151.00
Toll Booth	Heidi K	\$150.00
Harmonic Temple Lotus	Doug Shire	\$100.00
Eleven	Kailah Neal	\$46.49
POTTY #1	Lynn Browne	\$30.00

PDF2018 Granted Art Project Descriptions

Temple 2018 (Spirit Rises)

Michael A Verdon

This Temple visually looks as if a pure energy force has pieced the structure and with its action raising the roof upward beyond its expected plane. There is a feeling of awe as you enter the structure and the spaciousness and focus of the architecture. There are 16 bench seats for reflection. It is 16' at its widest, 24' at its longest, and 16' at its highest. If this is placed on an overlooking hill with the point facing wilderness it will offer sanctuary to all.



Spirit Rises by Michael Verdon. Photo by Bryan Boru

EFFIGY - Free Biscuit

Sean Pietras

Using elements of sacred geometry and playa-teck, I've designed my Pony submission to pay homage to the traditional 'Ribby' effigy that has burned in BRC so many years... My hope was to create something that changed shape, depending on what perspective it's viewed at. Arduino controlled LEDs will keep our city's centerpiece illuminated until Burn Night, where the grand finale will include dazzling fireworks

The Tree

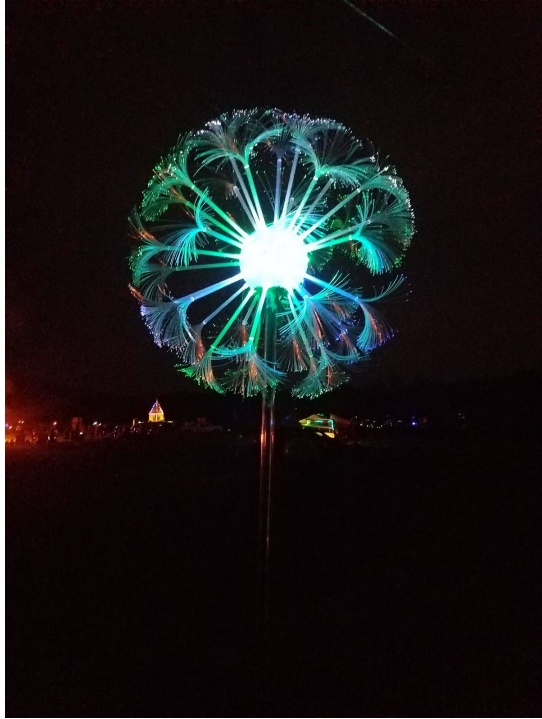
Alan Shechter

This is the beginning of something bigger, but PDF is a good place to start as it was my first burn. The Tree will be climbable structure with platform on top. One can enter the trunk and climb up inside.

Wish!

Dave Nall

Life is big. Feel small again as you gaze at nature from a bug's life. Under the night sky, a field of dandelions glows in the darkness, bright white fluff swaying in the cool night breeze. Mingle and cuddle with family and friends where your minds trace back to childhood and spring days in fields of grass picking dandelions ready to spread their seeds to the wind. Pick a dandelion, make a wish, and blow. Wish! Consists of Three-foot diameter fiber optic dandelions on 8-foot clear acrylic glowing stalks with two dozen seeds mid-flight and floating off into the night sky.



Wish! By Dave Nall

Playatel

Zachary Sturgeon

For more than a century, the telephone has connected people across cities, across continents, and across the world. "The telephone rings, it jingles our psyches, jangles our nerves. We are seduced and soothed, rattled and betrayed by it. Wherever it is-on the desk or street corner, the high seas or highway, in our bathrooms or briefcases-it has, for a machine, an allure like no other" (Gwathmey & Stern from *Once Upon A Telephone: An Illustrated Social History*, 1994). The experience PT&T promises to impart through this project is twofold in form and functionality. The goal of bringing wireline service to our temporary community is not to offer a line to the outside world (though possible, PlayaTel phones will not be connected to the normal public telephone system), but rather to make a big playa feel smaller by carrying voices between camps, encourage connecting complete strangers. At the same time, it can make a small playa feel bigger with interactive audio art and a connection to city services like M.A.S.H. and the rangers for faster handling of emergencies at times when seconds count. The PlayaTel Central Office (CO) is a fully-functioning telephone exchange running out of a trailer. Technicians will provide several public phone booths scattered throughout the event. Performances are ongoing daily and available at the mere lift of the receiver! When the phone company gets lonely, outbursts in the form of hostile conference calls may be observed, where all public extensions will ring and connect whoever answers to one big conference call to get people talking.

Points of Contention

James Payne

400 2x2x48 wooden spars swirl around fifteen central points, ascending to ten feet above the

playa! The footprint of this sculpture will be approximately seven feet square. Enhanced chimney features will expedite the burn process.

Sticks I

Quentin Davis

This is a piece of burning art designed as toothpick sculptures and expanded to life size. The intent is to create organic forms with great strength using wimpy sticks of wood glued and nailed together. The intent is also to create forms which are lightweight and easy to maneuver and assemble them into larger and larger configurations. "Sticks I" will be a tubular tripod 8' tall and 20' in diameter made from wood sticks 8'-3/4"x1 1/2". Each tubular leg of the tripod will taper to a point on the ground. The finished sculpture will be lit with LED strip lights

Wine Man

Scott Crum

The Wine Man offers fresh, handmade fruit wines to tickle your taste buds. Stop by, relax and enjoy one or all of the many flavors of delicious fruit wines. Meet and chat with some new friends or enjoy catching up with your old ones as you sample your choice of the flavors from nature. The entire project requires a 30' x 40' footprint of hard ground space that is reasonably level. Within this space will be a 33' long motorhome and a large shade structure with tables and chairs, decor and lighting to give participants a comfortable, relaxing environment to interact.

Pewter Pendant Workshop

Elizabeth Lieb

Participant get an introduction to pewter casting in this 3-5 hour workshop. They choose their designs, prepare the molds and have molten metal poured for them. Once cool, they polish drill and finish their unique necklace.

Megaphone Typewriter Love Letter

Meghan Rimelspach

We all send messages to each other and into the universe. This project explores the power of art to send messages in a very literal way by allowing participants to manipulate large decorative letters to spell words and phrases. Generally, the physical project is a set of large painted plywood letters, which participants can arrange on an easel-like structure to spell words. The easel is 8 feet long, 3 feet wide, and 3.5 feet tall. Letters are stored in bins on the ground. The letters can be placed on ledges on both sides of the easel. The easel is covered in fabric with lights inside to illuminate and show messages at night. The project is designed to be reused and the principle of leaving no trace has been considered in the planning.



Megaphone Typewriter Love Letter by Meghan Rimelspach

The officially unofficial PdF coloring book for all ages

Melissa Schick

I am designing original art for a Playa Del Fuego coloring book. The book will have 12 pages to color, 10 of which will highlight the 10 Principles. The two extra pages are bonus pages. One will say Welcome Home and the other will be about Consent (not specifically sexual, but focusing on physical contact of any kind and bodily autonomy so it's kid friendly as well as adult friendly). I am aware there is already a Burning Man coloring book in existence, but mine will feature ponies on most pages and be more Playa Del Fuego specific, possibly even referencing PDF theme camps (with their permission). All of the artwork will be designed by me using Adobe Illustrator. I'm attaching two draft pages as examples. I'll be printing approximately 50 of these to give away.

It's a Trap!!!

Mike Saint

Playing on concern over the new PDF site's potential for "authoritarian oversight", this art project will be a giant trap... a mousetrap to scale but in gigantic proportions. It can be the focal point for fun individual or group participation including potential for do-it-yourself souvenir photos. The mousetrap will be 8 feet in length and 43.5" wide (to match standard mousetrap dimensions)

Water on Fire

Lorand Dragu

This antithetical art piece will be a water droplet shaped wooden structure to be burned about 6' tall and 4' wide. It will be built mostly from 1"x1" lumber and 5mm plywood, with mostly hollow interior and slotted sides to allow adequate airflow. The sides of the water droplet will have

sparklers to outline it as it burns. Think 2D Hershey Kiss. The water droplet will be supported laterally by a base of flames! Concept sketch attached. "Were you told water does not burn? This huge droplet will burn, but only if come up to it and share a crazy contradiction in your life and link it in with everyone else's so that they may be joined together and disappear in front of your eyes!"

Voyage of the Maiden

Laura Katz Rizzo

I want to build a structure in which to burn my wedding dress and some of my kids' baby clothes. It will be called Voyage of the Maiden and will be an Effigy to The Cult of Female Domesticity, and my younger self. It will be a pentagon framed on the top and bottom. I will attach 2X4s from this base vertically. From these 5 wooden poles creating a 3 dimensional pentagon. Then from the top frame I'll attach 10 2X4s all meeting at the center (ground) to form a cone. I will tie ropes around the perimeter of the cone shape as well as from the 5 poles forming the shape of a pentagram. I will hang my wedding dress and some of my children's baby clothes from these ropes. I'll also bring clothespins and paper so people can write messages and hang them from the ropes over the course of the burn.

Authentic Souvenir Pdf Relic

Nicole A Stranko

Many PDF'ers long for some continuity and thread of hope among the chaos and perceived abandonment. The solution is simple and obvious - provide genuine, authentic, mobile, wearable memorabilia from past PDF's. I propose creating relics that participants can wear and keep handy forever. These relics would be comprised of a large legible attractive button that states something like "Authentic PDF relic" or "Official Genuine PDF souvenir." Accompanying this button would be a strip of fabric from one of my 3 green paisley old flags that are beyond repair as well as some of the odd shaped scraps I may have left over from their creation and some jolly fabric ribbon. A sturdy canvas bag will hold/display the buttons/supplies and protect from accidental punctures. My old flags were created apprx. 10 yrs ago w/ several pdf art grants. They flew at every PDF since (when weather allowed). While burning is how old glory gets treated when it is shabby I feel these faded flags could offer succor and act as memento moris for those who remember.

Camp Gemstone roaming jewelry academy

John Joseph Kernan

Camp Gemstone (that's Ruby and Amethyst) have roamed the playa at Wickerman, PDF, and other events with their bag of gems, teaching fellow wanderers how to wrap their treasures and create jewelry art. We hope to continue and expand this tradition of spontaneous connection through jewelry making. The Gemstones have sourced real Amethysts and not-quite-as-real Rubies (we use red jasper) for wrapping. Each piece is about 1.5" long- very substantial. We provide an assortment of colors and gauges of metal wire. We lend tools for crimping, bending, and other artistic expression. Each participant is also given a necklace to hold their creation. We are also starting new this year to teach how to make gemstone-encrusted wire ear cuffs.

Toll Booth

Heidi K

(Refurbishment Grant). The Toll Booth is a 4'w x 5'd x 8'h blue booth similar to a toll booth in the real world. It has a window for the "Toll Collector" to look out and interact with citizens. It also has a moving toll gate. There are orange safety cones leading up to the booth to direct the traffic. Participants are told that opening the crossbar is a 3-Step process. Step 1: Participants are asked (but not required) to place a small item in the coin basket. This is just for fun to feel like it's a real Toll booth. Step 2. Citizens are interviewed about how they participate at PDF and how they are creative in general. Did they build art? Did they volunteer? Do they have a hidden talent?- If yes... this is the time they get to tell all about how they are creative and are awesome. -If no... we explain that it's not too late and we explain how they can volunteer. There's lots of encouraging about how they can get involved and participate. Step 3. We ask them about their talent or skill they can show us. (Singing, dancing, human trick, flexibility, strength, smarts) Once these three steps are completed, the cow bell rings, we praise them for being awesome (or at least have the potential for being an awesome participant). The cross bar opens.

Harmonic Temple Lotus

Doug Shire

Harmonic Temple Lotus is an interactive art piece that is loosely based on the Buddhist idea of "the Jewel in the Lotus," meaning the essence or true nature that is within all beings and all people. A large lotus flower approx. 5-6 feet in diameter, made from wood, electric fence wire and panty hose (!) has at its center a rotating mirror ball (the Jewel) illuminated by a sound reactive LED installation. The reflected light falls on a surrounding backdrop which is a Tyvek screen cut into intricate patterns. Participants can make noises or clap/drum near the installation and it changes colors. The LEDs on the flower base spell out "Om Mani Padme Hum" in Tibetan, meaning, Praise to the Jewel In the Lotus. This piece debuted at Portal Burn 2017 and

was a big hit. I am looking for transportation costs only.



Harmonic Temple Lotus by Doug Shire

Eleven

Kailah Neal

This installation is colorful reinterpretation of the 10 principles of Burning Man, based on the symbols designed by graphic design artist James "Wick" Wickham. The project will also include an 11th piece of Consent. Each piece will be constructed using a variety of mostly re-purposed materials, ranging from 24-36 inches in diameter. This installation was created last summer for another burn. I would be repairing and revitalizing the pieces for Spring PDF.

POTTY #1

Lynn Browne

A grant to decorate a 2018 PDF Porta Potty.

Constellation 2018 (CB18)

Constellation 2018 was held October 4-8 in Elkins, West Virginia. Tickets were priced at \$70, with options for scholarship tickets. The event sold out at 800 tickets on 9/24 (approx 10 days before the event started.)

Total income from tickets, ice and in/out passes was \$58,897. Expenses \$49,792 plus plus allocation of \$2816.15 to Community Arts and Civic Engagement Fund and \$5632.30 to

Ongoing FPCS Operational expenses. This left \$593.37 in profit, which will be used to offset CB19 costs.

Note, we did not grant all the available Art grant money. We allocated 20% of ticket sales, or \$11,264.60. We paid out \$11,162 (plus \$2300 for the effigy). Some grants were only partially claimed, which left \$230.60 unspent. We will roll the \$230.60 into future Constellation art grants. We also did not need to touch the \$1696.49 that was in set aside from the previous year. Constellation art grant set aside is now at \$1927.09

Project	Artist	Grant Amount
Effigy - Lyra	Michael Verdon	\$2,300
Temple	Infinity Gathered/ Michael Verdon	\$1,570
Make a Wish!	David Nall	\$1,200
World's Largest Moop Nest	Melanie Parham	\$1,000
SOLAR CHARGE:TFC:RUMPUS!	Wendell Adkins	\$800
Playatel	Zachary Sturgeon	\$750
DropCityFX	Justin Evans	\$600
iSheep	Jessie Newburn	\$570
Flaming Picture Frame	Damon Hudac	\$550
Lazy e'Scapad Dragon	Beyond Joy	\$550
Barron Saturday's Parlor	Miriam Ruth Wiederhorn Rust	\$500
Vortexi Propanis Hydratus	Brian Andrew Swetnam	\$400
Hanging on a Baltimore Stoop	Marvin Roxas	\$395
Catharsis Mutating Stage	Natalie de Leon	\$360
Charlie the Peacock	Tim Scofield	\$350

Hecate's Mercy	Laura Katz Rizzo	\$300
Tutus Make People Happy!	Jamilah Dalton	\$275
Diskos	Josh Cox	\$265
Constellation Printing for Hooligans	Lindsay Parker	\$250
Consternation Constellations / Capsule's of Fun	Erica Anderson	\$250
Inception	Viraj Ransing / Lorilei Williams	\$175
Catastrophe!	Harry L Rust, V	\$52

Constellation 2018 Granted Art Project Descriptions

Effigy - Lyra

Michael Verdon

A large and beautiful Lyra for you and your friends to play with. Things really get exciting during the burn! This will appear as a beautiful lyra fashioned with glass, gems, colorful paint, and curved silhouette. She stands on a decorative, stepped base. The base is no larger than 8' wide and 4' tall. The Lyra is 6' tall, 6' wide, and 3' deep. Hidden in the base are mechanisms to encourage fire play and vortex creation during the burn.

Temple

Infinity Gathered/ Michael Verdon

This design is inspired by the concept of the classic elements in balance. Each side equal and bathed in a symbolic color. Which element do you align with most? Reflect, attune, ground, release. This is a domed structure that is 12 x 12 x 12. There is a courtyard with benches surrounded by a white. There is a large gate to the East that houses the burn pad.

Barron Saturday's Parlor

Miriam Rust/Short Fuse

"Parlor of Barron Saturday" will have an overall ethereal, otherworldly feel to it. I plan to set up my Shrine to Barron Samedi inside the confines of the 10x10. The shrine area will sit adjacent to the front door towards the back wall of the tent. In front of the shrine my, my devoted partner in crime and co-artist, Jay Willoughby will be building a coffin. The visual impact of the space will be to create a three tiered installation.

Catastrophe!

Hap

Catastrophe! has a 4-year history of bringing art and entertainment to regional burns, including Wickerman, Transformus, and Constellation. We are planning to expand the deco of the Octonest by including fiber optic sea anemones.

Catharsis Mutating Stage

Natalie de Leon, Joshua Carroll

We have our existing 10x20 playatech stage. This project is to create a beautiful two-sided, UV-reactive mobile facade. The facade has two arrangements: it can be attached at the front of the stage for a DJ booth / sound stage, or behind the stage as a backdrop for live performance & hanging banners

Charlie the Peacock

Tim Scofield/Sco, Steven Dalnekoff, Kyle Miller,

Charlie the Peacock is an animatronic steel sculpture with lights on the feathers which are controlled wirelessly and interact with music.

Constellation Printing for Hooligans

Lindsay Parker/Lindzor

I will be showing my fellow burners the technique of screen printing, and letting them do it themselves. It's BYOC (bring your own clothes) to print or I will have a supply fabric pieces to make their constellation patches with.

Consternation Constellations / Capsule's of Fun

Erica Anderson, Ethan Sapperstein, Jin Kay, Michael Palaschak

5 capsule vending machines have been purchased, create matching constellation necklaces so there are 2 matching ones "constellations" find your star twin or burner twin or game twin, whatever, we don't judge. The other prizes will be a combo of clues to find something(s) awesome out in the campground.

Diskos

Josh Cox

Diskos is a group puzzle where each participant gets a piece and must search out the pieces that match with theirs. As pieces are assembled, more and more of the underlying message will be revealed, and participants will have to decide how dedicated they are to pursuing the message together.

DropCityFX

Justin Evans/Juice

My installation is a digital mirror, that uses an infrared camera to generate a dancing light effect on screen. Body tracking us also used to add fun animal heads.

Flaming Picture Frame

Damon Hudac

Human-sized rectangle that emits fire, so people can stand inside it and take pictures

Hanging on a Baltimore Stoop

Sherpa

Hanging on a Baltimore Stoop brings Baltimore Stoop Culture to Constellation Burn. The stoop and wall facade will represent elements of a Baltimore row-home neighborhood and will allow passing burners to take a moment to sit/rest on the stoop and bench and share stories with other burners.

Hecate's Mercy

Laura Katz Rizzo

I would like to build a large representation of a woman that will be an aesthetically beautiful sculptural piece made from natural found and crafted materials. She will evoke the crone goddess of the harvest - representing the cyclical nature of our lives as well as the environment/world.

Inception

Viraj Ransing, Lorilei Williams

We will have the smoke machine feed smoke into the transparent box, and participants will be able to control the smoke. We will set up a projector behind the transparent box that will display different visuals.

iSheep

Jess Newburn

I've worked out with Bardia Jaan, creator of iSheep, a Burning Man art honorarium project, to bring one of the sheep to Constellation. The iSheep are a consent-based interactivity art project.

Lazy e'Scapad Dragon

Beyond Joy/PyroCelt, Maggie Summey

A copper clad dragon art car with dual stretched papasans in the back for lounging in, a dancer's pole for dancing on, and cute chibi look to please onlookers as it drives by.

Make a Wish!

David Nall/CIDKid

Life is big. Feel small again as you gaze at nature from a bug's life. Under the night sky a field of dandelions glow in the darkness, bright white fluff swaying in the cool night breeze. Pick a dandelion, make a wish, and blow.

Playatel

Zachary Sturgeon/Rechner, Cooper Strickland

The telephone rings, it jingles our psyches, jangles our nerves. Playatel brings convenient wireline service home to the Playa. Make a call home to your theme camp from any of our conveniently located public payphones, or dial any of our special service numbers. Not your father's phone company.

SOLAR CHARGE:TFC:RUMPUS!

Wendell Adkins, Aned Ruiz

SOLARCHARGE

This project runs off grid, and is powered by the Solar Charging Stations, which collect and store sun power by day for night light delights.

TFC:RUMPUS!

TFC:RUMPUS! is an ongoing series of VJ mix variety shows presented by The Foam Collective for the entertainment and edification of those who witness it online or live. Live video mixes are creatively projected onto installation pieces and/or screens and can be tailored to fit a wide variety of spaces and needs, and can run off grid or on. Mixes can be made to fit themed events, and mesh cutting edge and experimental methods with classic light show and video techniques to create a visual extravaganza to delight the mind and senses.

Tutus Make People Happy!

Jamilah Dalton

A make your own tutu workshop! Participants will be given instructions and materials in order to make their own tutu. Project materials include tulle, elastic, ribbon, fabric stand, scissors, various measuring devices.

Vortexi Propanis Hydratus

Brian Swetnam/Scho

The universe is vast outside of comprehension, but we have learned many of its secrets. With this knowledge, I focus the power of lasers, water, diodes, and electrons to construct 2 pillars to stand in awe of creation.

World's Largest Moop Nest

Melanie Parham/ Mahsheed and Ahmad Ghadiri

Giant bird nest with comfy center. Contains large eggs and pillows to keep warm and peripheral cracked egg for moop collection. Will incorporate plastic bags and moop into the weaving. As the festival continues, the nest will transform into a moopy nest.

Community Art and Civic Engagement program

The Community Art and Civic (CACE) program granted funds to two projects in 2018 - Figment Baltimore (\$1200) and Catharsis Temple from 2017 (\$1000).

The CACE is funded from all events to the amount of 5% of ticket sales, which in 2018 was \$5299.80. After the \$2200 payouts and the \$5299.80 intake, this totals \$21,189.94 in the CACE account.

Current Earmarked Allocations:

These are the list of set asides as of December 31, 2018

PDF ART FUND: \$21,523.18

CONSTELLATION ART FUND: \$1,927.09

CONSTELLATION ROLLOVER AMOUNT - OPS: \$593.37

COMMUNITY ARTS and CIVIC ENGAGEMENT FUND: \$21,189.94

MALC ROLLOVER AMOUNT: \$1407.25

LAND FUND: \$402,757.89

RAINY DAY FUND: \$25,000

PDF2018 Departmental Afterburn Reports

Gate

m4 - Gate Coordinator

Pre-Burn

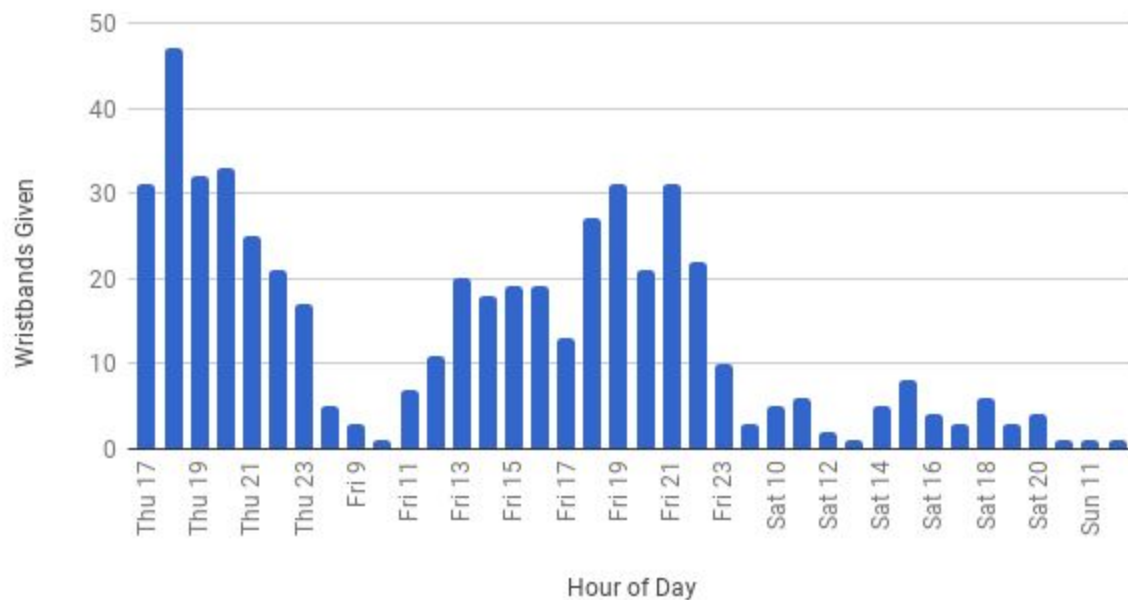
We had just about everything we needed to operate the gate efficiently!

- Slack for coordinators is great. We need to get more people using it.
- Need to schedule a time to clean out and organize all gate equipment to ensure it's clean and easily accounted for at the start of the next burn.
 - It might also be nice to develop an inventory.
 - Not knowing what I had to work with was the hardest part of setting up.
- I'd like to find the missing poles for the tent to ensure they're available for the next burn. Folding the remaining overlap for the tent was ugly and tended to collect bugs.
- We need new lights for the shade structure. The old ones were either falling apart or power hungry.
 - Anything new we get should be outdoor-rated LEDs.
- The generator Hatter provided was perfect, though it might benefit from a sound reflector (i.e. a few pieces of plywood).
 - We used about one full tank of gasoline a day. I would start it at 9am and have it run until gates closed.
- If there is only going to be one porta-potty at the gate, it needs to be handicap accessible.
- Coordinators need to be more adamant about relaying early entry information to their department volunteers. We had a lot of people coming in that were definitely supposed to be there, but weren't on the list.
 - Next time if you're not on the list, you're not getting in--even if you're a coordinator. >:(
- We need a larger "D-Lot" and possible help from Parking on Thursday afternoon to handle the folks that arrive too early to get in. We don't want the road backing up.
 - It would be great if we could have this area after the gate but before the greeters to get people checked in early and then out of the way.
- Definitely need a golf cart for gate next year.
- Does anyone know where my fan went?

Burn

Overall not too shabby! We had a few hiccups at the gate, but I actually managed to have enough time to get some sleep and help run a theme camp, so I'd consider that a success.

Wristbands per Hour



- The busiest days were Thursday and Friday (obviously) with very little traffic on Saturday and Sunday.
 - The need for Volunteers is most crucial during these busy days.
 - We had more than enough volunteers during most peak hours.
- Closing the gates early makes things way easier for everyone. There is no need to have volunteers up at all hours of the night to allow one or two stragglers in.
- Sunday had 3 new entries total. Should we consider moving Gate ops to greeters?
- The separation of Gate and Greeters seemed to work out well.
 - Traffic moved along a lot more smoothly.
 - It allowed a more significant transition from the default world into the playa.
- We need to have signs on the road from both directions. Lots of people were complaining about passing the property on the way in.
- The updated computer system worked out well. Volunteers found it (mostly) intuitive and provided valuable feedback that's already been fixed for the next event.
 - If there are any python developers out there that would like to help with this, I'd love some assistance.
 - You can find the source code for the system here:
<https://github.com/cvenghaus/burnscan/>

- Security at night was great once they understood the “no re-entry” policy and arrived where they were actually supposed to be.
 - Next year we should request security check in at least 15 minutes early to ensure they have the information they need and are posted at the correct location.
 - We should leave a radio up at the gate just for them.
- Wristbands sucked this year.
 - We had a lot of them falling off of people’s wrists after washing their hands, applying sunscreen, or using bug spray.
 - We need to use a hardware-assisted style next year, whether that means the plastic bands with snaps or fabric.
- We should get some sort of bluetooth speaker or radio that we can set up permanently at the gate. It was way too quiet most of the time.

Post-Burn

We did it!

- Cleanup went pretty easy. We got everything torn down in about an hour.
- MOOP was relatively low. We had one large contractor bag half-full at the end of it all.
 - Next time it would be nice to have a trash can with a lid available hidden behind the tent.
 - A small bin would also be useful under the desk to throw away wristband moop and cigarette butts.
- I’m cleaning up the stationary I took home with me and probably going to toss most of the dirty old binders left over from the old system unless anyone needs them.
- I saved all the data from the old ticket laptop and rebuilt it with Linux. The system is far more reliable and hardened to better ensure the security and privacy of our attendees.

Transfers and Waivers

This is so important that it gets its own section.

- Lots of people still don’t understand the ticket transfer and waiver process. We need to seriously think about simplifying the current system to make it as fool proof as possible.
- Simplify the waiver and add validation to ensure addresses, phone numbers, etc are properly formatted.
- Remove “ID Number” since no one knows what this means.
- Add a new checkbox signifying that the name entered on the waiver matches the photo ID *exactly*.
- Better define what forms of photo ID are required and provide resources for acceptable alternatives.

- Here's a great example from <https://www.furfest.org/registration> :

Bold fields are required

Name

☐ The above name is exactly what appears on my Legal Photo ID

Name as appears on Legal Photo ID

[What does "Legal Photo ID" mean?](#)

Name Printed on Badge

Badge names have a maximum of 30 characters.

Want to Volunteer? ☐ Sign me up! [What do I get for volunteering?](#)

Date of Birth

*Attendees under 18 **MUST** bring a signed (and notarized if not accompanied by parent or guardian during badge pickup) parental [consent form](#).*

Email Address

Country

Street

City

State/Region

- Communicate the ticket transfer process and waiver system far earlier and far more often. This should be highlighted in every email communication we send out.
 - It might also be worth putting the information up during the ticket queue (if we have one).
 - Facebook is not our official communication platform, anything we post to Facebook should be posted to the website or emailed first.
- We discussed a system to allow online transfers and ticket purchases (if we don't sell out prior to the burn) all the way up to and during the burn. This can be accomplished with minor modifications to our current ticket system but would require network access at the gate.
 - We could buy an unlocked cellular wifi access point and use pre-paid sim cards during the event.
 - I am currently working on a caching database system that would allow us to keep up to date with the online database and operate independently in the event of connectivity loss.

Thanks for everyone who helped make this the second-best PDF to date!

Participation Station:

Coordinator Name	Diana Smiles Svendsen
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What Worked:	<p>Our amazing volunteers! Very few no-shows and most shifts covered, with only minor exceptions for typically hard to fill shifts (i.e. late friday night and late sunday afternoon).</p> <p>A centralized HQ and sharing the space with Rangers! Loved it! It improved relationships and made it easier to fill shifts for them.</p> <p>Having Camp Tasty across the street from the PS. This allowed me to have work/burn balance and allowed me to keep an eye on things at the PS while still in my camp.</p> <p>The schedules on clipboards. It made for great interactions as opposed to the schedule boards.</p>
What didn't work:	<p>Volunteer Reserve Ticket Program. Ball dropped.</p> <p>The bottleneck regarding the online volunteer schedules. Not having access to them before they went live was a disaster, where they would go live, then I would find an error and have them taken down, then wait for days or weeks for the fix, only to find another error when they went live again. It was very Frustrating.</p> <p>Having the early entry list close before the volunteer lists close.</p> <p>Historically, first shifts were filled early, but this time all the first shifts weren't filled right away and people signed up for still-available first shifts after the early entry list was closed. Also, people signing up for first shift with facebook names or burner names on the volunteer list vs. the waiver list legal name was an issue at the gate.</p>
For the future:	<p>We need a new volunteer scheduling system. One that is dynamic, changeable, with exportable email addresses per department (so department coords can email their volunteers) and captures more information. This is something Hatter and I have discussed briefly, but currently, we do not have a concrete plan in place to get it done</p>

Placement

Coordinator Name	Katherine Miner
Co-Coordinator Name(s)	Miles Miner, Craig Vaughn
Department Description	<p>Helped scope out the land on work weekends, make the map and tape off camp borders.</p> <p>This department is responsible for creating and sharing a map of each event, and then marking the grounds off accordingly before each event starts, so people know where to go when they get to PDF! In the months and weeks prior to each event, we oversee the placement application processes for Theme Camps and Art pieces on the PDF website, and work with other Dept. Coords, BOD, and Landlord's guidance to place Theme Camps, Art, Dept HQ's, roads, open camping areas, burn fields, potties, and other key spaces. We combine all the information and requests into a map of the event, which we publish and distribute to applicants and organizers, along with key information. Directly before each</p>

	<p>event, we come onsite early and mark off the grounds using flagging tape and signs. We answer placement-related questions and field any last-minute layout changes.</p>
What went well?	<p>We placed 26 camps and 15 pieces of art. Not too shabby for a virgin site! Last minute map changes were handled as well as they could have been.</p> <p>We created several new maps, both in Google Maps (realistic terrain version with dropped pins) and Photoshop/Illustrator (graphic version for distribution/print).</p> <p>Generic map was submitted to Landlord (Brian) on 5/1/18. Following a brief call with me, he approved it via email.</p> <p>“Final” (but ultimately not final) map was sent/published on time, one week before the event, Weds 5/16/18. Theme Camp Leader letter was updated for new site and sent out with map.</p> <p>We had a map review web meeting aimed at familiarizing early entry departments with the map layout. I thought it was useful.</p> <p>Applications, Department page, and other website forms/lists/posts were updated/opened/closed timely and successfully in cooperation with our wonderful Website Admin!</p> <p>Weather was favorable for setup. After significant rainfall in the days ahead of the event, the grounds drained and dried out impressively quickly. We had to move some fields around last minute when we got onsite, and we were able to make it work in cooperation with Parking, DPW, Greeters, BoD, and others. Thank you all!</p> <p>Volunteer positions were filled. We are lucky to be joined by an awesome and multi-talented new Assistant Coordinator. He applied via the Volunteer Recruitment form. We also signed up enough early setup volunteers to complete the job and update the map with Greeters just in the nick of time (~11am - 5pm total setup).</p> <p>Use of golf cart and radios were invaluable to our Team on Thursday. We should plan to have them during Thursday setup from now on.</p> <p>We got helpful feedback from Theme Camps and Artists, most of whom seemed happy with their placements and the process.</p> <p>As a group, the Coords and BoD really came together to make this burn happen, and it felt really good! It was dynamic, fast-paced, at times challenging, at times lucky, and ultimately an incredibly rewarding project with a great group of talented and generous folks. Both Coords and BoD seemed flexible, willing to compromise, and full of good faith. I hope to continue to build on the working relationship.</p>

<p>What would you do different next time?</p>	<p>We had to change the map significantly on Weds night/Thurs morning due to the conditions of certain areas.</p> <p>Corn fields: corn stumps did not disintegrate after bush-hogging as we hoped/expected. No new grass grew either, so these areas were especially muddy. Between mud and corn stumps, these fields proved unsuitable for Theme Camps/tent camping, and 16 camp placements had to be updated onsite. If same fields continue to be planted with corn, we should plan to not use them for Theme Camps or Open Camping.</p> <p>Parking 2: This area proved to be lower-lying and swampy, thus unsuitable for parking lot. Parking Dept relocated the main parking lot to an unused area very close to Open Camping, and that seemed to work out quite well.</p> <p>The balance of porta-potty placements was a little off, and we would tweak it for next time. Open Camping probably needs 2 banks of 4 potties each (an increase from the 1 bank of 5 potties that were placed there this time). The Northeast bank of potties ended up being near very few camps, so we would probably put fewer potties there next time.</p> <p>It was challenging from the Placement perspective to have so many early entry people affiliated with Theme Camps/Art this time around. I understand it was needed for department setup, big art, etc., but especially with the last-minute map updates, it was a little hectic to have all those folks looking for their placements way ahead of our timeline. I could not take the Wednesday before PDF off work, nor do I expect to be able to in the future. In the future, it would be better for onsite setup to have fewer early entrants outside of DPW, if possible.</p> <p>DPW so kindly brought the old street signs and rebar for us to use in the Open Camping area, but we only got one sign up due to the rocky ground. Hammering the rebar in was just too difficult and time consuming. For next time, it may be a good idea to construct some new street signs that don't require rebar to install.</p> <p>It seems like a lot of people either forgot or never knew the process and guidelines around Theme Camp Placement, Sound Camp Application, Theme Camp Onsite Parking Passes, etc. We can certainly try to beef up the content and presentation of Placement info on the website (flowchart/visual aid maybe?) but at the end of the day, folks need to READ. (I have included some process info below that addresses some of the confusion I encountered via email, for posterity. As a corollary, I am working on a Placement SOP.)</p> <p>As always, Placement Team does not grant early entry for people to set up their Theme Camps! We operate under the guideline that folks who are onsite early should be there for a volunteering purpose, not to set up personal Theme Camps before we've marked off!</p> <p>As always, there is no individualized positive approval of (non-loud) Theme Camps or Theme Camp Onsite Parking Passes. If you apply for</p>
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	<p>Theme Camp or Art Placement within the deadline, and you get the auto-generated email reply saying your application was received, YOU WILL BE PLACED. If Placement Team has questions about your application, we will reach out about them. If you don't answer our questions, we may not place you. If we DON'T have questions about your application, we won't reach out to you again until we send you the map and Theme Camp Leader info letter a week before the event.</p> <p>If you put in for a vehicle in your Theme Camp Placement application within the deadline, that vehicle WILL BE INCLUDED in the Theme Camp Onsite Vehicle List provided to Parking Dept before the event. If Placement Team has questions about your vehicle needs, we will reach out, but if not, we won't reach out to you again. Expect Parking to have your vehicle on their list if you/your Theme Camp Leader requested it in the Theme Camp Placement application.</p> <p>If you are NOT part of a Theme Camp and want to camp in your RV/van/etc., you must fill out an Onsite Parking Pass Request through the website. In this case, Parking Dept should let you know if your request has been granted (not Placement Dept).</p> <p>If you apply to be a Loud Sound Camp (an additional application to the Theme Camp Placement application), the Sound Marshall should reach out to you to let you know if you've been approved for amplified sound, and if you've been approved for 24hr sound (not Placement Dept).</p>
Additional Comments	<p>We could use another few rounds of bush-hogging during the year to prevent locust trees from growing and one pass of bush-hogging the week before.</p> <p>Shout out to DPW and Parking Depts for being such great partners in City Planning! Thanks for your early early entry support and flexibility, my doges.</p> <p>Thanks for your stellar parking lot flagging and mixed-media perimeter-marking, my cool cats.</p> <p>My two cents on the "DIY" First Aid model employed at this Burn: I loved it! Please continue this. Lots of little things were pre-thought out and available for quick and easy-to-find self service. I was in and out quickly and without making a fuss, which I appreciated. It helped PDF save money when we needed expenses to be lean. Additionally, I think it promotes Radical Self-Reliance and the importance of personal responsibility throughout the event (ie. "If you aren't thoughtful/careful/prepared, and you get seriously hurt as a result, you will have to leave the event to get medical treatment, which is no fun; therefore, be thoughtful/careful/prepared!") I felt reassured knowing there was always a licensed professional on shift, but I also felt reassured not seeing a bunch of additional people constantly milling in and around the First Aid HQ.</p>

DPW

Coordinator Name	JaydeRaven
Co-Coordinator Name(s)	Karnak
Department Description	We put s**t together
What went well?	Pretty much everything!
What would you do different next time?	Put more portas in open camping. Set up portapotties AFTER the final tweaks to the map.
Additional Comments	I seem to have done a lot with potties. I'm not sure how I feel about that.

Rangers

Coordinator Name	Norm Browne (Rat Bastard)
Co-Coordinator Name(s)	Lynn (Beauty) Browne, Jordan (Epic) Michael
Department Description	We provide non-confrontational mediation to help participants resolve disputes, and keep an eye on participant safety (with particular respect to any non-consensual interaction between participants). We are not your mom.
What went well?	<p>We experienced a wonderful deficit of drama due to participants being exceptionally well behaved (from a Rangerly perspective).</p> <p>We created, on the fly, a junior Ranger program, and while it worked with the two young Rangers we had, I would imagine it isn't something we would look to do again (as it will eventually be problematic having juniors exposed to some of the situations we deal with).</p> <p>I think Ranger HQ co-location with Participation Station worked well.</p>

	<p>We had a serious decline in participation of Rangers, and we were fortunate that our participant behavior rose to the level it did (i.e. non problematic). I'm not sure of the causes for this but this must be worked before next spring. It may be that I have not provided the appropriate leadership to this team in which case we will need to institute a new leadership team.</p> <p>I am also strongly in favor of a daily meeting of departments during the event to smooth over any coordination and for everyone to understand status.</p>
What would you do different next time?	Have pre event training to have more rangers ready to go when arriving at the event.
Additional Comments	I'd STRONGLY suggest that department leads don't use bullhorns on burn nights. Having them utter -EVERY- spoken word (for over an hour) takes away from everyones burn experience IMO & makes them look -VERY- unprofessional.

First Aid:

Coordinator Name	Erika Zommer
Co-Coordinator Name(s)	JR Rubinoff
Department Description	Leading the first aid department
What went well?	Most everything
What would you do different next time?	Have more certified volunteers

Conclave

Coordinator Name	pena
Co-Coordinator Name(s)	sarah pierson
Department Description	bringing together fire performers
What went well?	everything
What would you do different next time?	nothing

Sound patrol

Coordinator Name	pena
Co-Coordinator Name(s)	brian and sarah
Department Description	monitor sound levels for the event
What went well?	everything no complaints
What would you do different next time?	nothing

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Sanctuary

Coordinator Name	Kris
Department Review	I'm not sure what to put here that isn't repeated below. It was a great burn for us. We had lots of volunteers, our on call system seemed to work as far as I can tell. The set up was good and everything went smoothly.
The Good	<p>The 2-hour shifts worked really well and was a big reason we got so many volunteers. Shorter shifts make it more accessible, esp. to new folks.</p> <p>Dharma had a killer set up that was inviting and comfortable. She did a great job.</p> <p>The training sessions went very well and we had a great turnout for them.</p>
The Bad	We could have used at least one more radio, but it was ok. It wasn't too difficult to manage, but we would have been able to check in without walking over to Sanctuary each time.
The Ugly	Nothing here, it was a great event for us.

Suggestions for Next Event	<p>More radios, mud burn game plan</p> <p>Dharma has some ideas for more standardized forms to put in the book for signing in and any incidents that need reporting/documentation. We kept a notebook, but could have been a bit more organized.</p>
Additional Comments	<p>Parking and long lines waiting when the rains came. I know we didn't want to end up parking folks around the loop with the burn being close by, but we have folks sitting in their cars for over an hour and in the end they just ended up parking where they were.</p> <p>It might be worth having a larger conversation about how we as a leadership team want to address and allow for conversation and differing opinions in the future. There will be more conflicts between the principles of Radical Inclusion/Radical Self-Expression and the need to keep people safe (emotionally, spiritually, and physically).</p>

Lamplighters

Coordinator Name	Alex Cramer
Department Review	<p>Lamps went up, lamps came down. There were 40 of them. I had absolutely outstanding volunteers, and enough to do an actual procession each night. Volunteers stepped up and basically unpacked and started Lamplighting on Thursday when neither Secret nor I could make it there in time.</p>
The Good	<p>New Spires At the very last minute I built 20 new, lightweight spires (thanks Ian for the design!). They were easy to install and seemed to be a hit with DPW, being much lighter and easier to pack than the old PDF spires. Lamps end up being at about the same height as with the old spires.</p> <p>Workspace Stealing space in the barn next to ranger HQ worked great compared to last year. Also having two tables instead of one gave us the right amount of space to get a proper assembly line going.</p> <p>Sign-up Genius Having sign-ups online in advance worked much better than pushing Lamplighters on everyone I met like I did last year. The online sign-ups for lamplighting were full before the event started, and I had a balance between no-shows and walk-ins that meant I was only hurting for volunteers Sunday night.</p>

The Bad	<p>Route/Procession</p> <p>The route was a bit of a mess. Because the path between the portos at Shitshow for Science and car camping was a mess, I didn't take procession through there. This means that instead of a big loop, the route ends up requiring a lot of doubling back. Combined with the new spires not having an even number of hooks, the procession was more of a roving mob than it needed to be.</p> <p>We also didn't light the entire burn, or even the entire backfield. I'd like the lamps to tie the event together, which they really didn't the past two years.</p> <p>I need to spend more time next year explaining how I want procession to look, and devote a little more thought in advance to planning the route.</p> <p>Shift Times/Durations/Sizes</p> <p>Evening shift started late enough that we were coming back in the dark one night, which I'd prefer not to do. Next year evening shift should start a half-hour to an hour earlier than it did this year. Shift durations were perhaps too generous, both morning and evening ended up running more like an hour rather than the two that was advertised.</p> <p>Thursday night should be an extra long/earlier shift. The lamps haven't gotten their wicks checked/trimmed since just before CB17, so they're overdue. This is easier to do with extra hands.</p> <p>Spire Placement</p> <p>If we switch away from using the PDF spires entirely to using just the new spire design, I'd like to put them up in pairs, one spire on either side of the street. It'll make them stand out more, and make procession flow a little easier. Having to put up single lamps unbalances the load on one of the carriers, which can get uncomfortable/tiring. I need to make a rough map of where I want spires to go before the event.</p>
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The Ugly	<p>Budget I had no idea what to budget for this department. Last year it was cobbled together using the existing spires, lamps, and other equipment. I have a good handle on what everything costs and what we actually need for next year.</p> <p>Shift Leads/Delegation There's clearly a base of people who like volunteering for Lamplighters. Most of my volunteers each shift were repeats, either from last year, or previous shifts this year. Any of them could easily run the shift without me there, and a handful I think could take over the department if they were so inclined. Next year I'd like to put a shift lead position on the schedule for each morning/evening, and get some of those folks to run the show instead of me.</p> <p>Early Arrival Lamplighter coordinator should really start arriving early. Car trouble kept me from making it to CB18 before the first Lamplighter shift. It worked out this year because Secret saved me, bringing the fuel and wrangling my volunteers for that first shift. Next year I want to make sure that this doesn't happen again.</p>
	<p>Suggestions for Next Event I'd like to increase the number of lamps we put out. Right now lamps are only going up in part of the backfield, and even then not very many. I'd like to put lamps up in the front field and the entire back field next year, which would mean more spires, more lamps, and more volunteers.</p>
	<p>Additional Comments Everyone else kicked ass</p>

Volunteer Coordination

Coordinator Name	James
Department Review	I personally spent 36 hours on stage, which was a misstep on my part.
The Good	<p>Roving recruiters were a great idea, recruit more next burn</p> <p>The stage location was great.</p> <p>I personally got a lot of great feedback on the expanded descriptions per department on the online sign-ups.</p>
The Bad	There were lots of reasons that the sign-ups went up when they did, but earlier would be better next year
The Ugly	Need to figure out a way to handle emergency staffing needs better and also to better empower shift leads.

Suggestions for Next Event	<p>Separate the Gate and Guardian signups as it caused some confusion</p> <p>Figure out a better way to keep multiple copies of the sheets in sync for the roving recruiters</p> <p>Get in touch with volunteers for Volunteer Management ahead of the burn.</p> <p>Facebook page?</p> <p>In addition to afterburn reports, maybe a repository of lessons learned so that we aren't starting from scratch each time there is a new department lead.</p>
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Art Grants

Coordinator Name	Juniper & Barbara Reynolds
Department Review	Everyone was new and we learned a lot. Hoping that we can improve on a lot of our processes next time around. There was some lack of communication and procrastination in getting things done prior to the event.
The Good	<p>Artists seemed to appreciate the recognition things we did- meet and greet, signs for their installations, and personalized gifts (magnet that said constellation 2018 and the name of their art project)</p> <p>Catching artists at the gate worked fairly well in terms of having face to face contact and helping people find their placement. Meeting people one on one took some work, but I think it went a long way in showing our appreciation and support for their projects.</p>
The Bad	<p>I think we can improve overall since we now have a better idea of everything that is involved, where challenges arise, timelines, how we interact with other departments, etc.</p> <p>Clear decision on reserve tickets for artists prior to opening applications so we can make sure all communication (website, contract, emails) states whatever policy has been decided.</p> <p>To help with communication with artists we can perhaps ask their preferred method of contact. We can also more clearly collect early arrival and project placement information in the application in order to minimize the required follow up later.</p> <p>Having so many people(leads and coordinators) at BM it was difficult to get questions answered and organize what needed to be done.</p>
The Ugly	<p>As 2 new coordinators we didn't realize the need to push for effigy/temple applications. Would like to try to get more people involved with these builds in the future and also recruit a stronger team of committee members to review applications.</p> <p>We need committed members for reviewing applications.</p>

Additional Comments	<p>Grants should be reviewed a bit sooner to allow time for the other paperwork and checks to be sent.</p> <p>Fire safety team was amazing to work with onsite. We would love to be able to communicate with them a little better before the event and are happy to take suggestions about what would work best for them.</p> <p>A little more communication could help us improve art placement next year. In a few cases we had art projects associated with a camp and when the camps got moved before the final map was produced the art projects weren't also moved. We can provide whatever information the map makers need next time (we know it was tricky to begin with, before all the mud changes even happened).</p> <p>Greeters were great in sharing their space and letting us intercept artists upon their arrival. We really appreciated being able to work alongside of them and their volunteers.</p>
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Gate

Coordinator Name	Nicole Finner
Department Review	Everything went well at gate but it would not have been nearly as easy had M4 not put in all the hard work to make Gate what it is today. The computer, the wireless, the upgrades, the scanners, the SOPs, and other little things were the real heroes of gate this year. All I needed to do was show up and have fun.
The Good	Gate never had a shortage of volunteers. Huge thanks to all who showed up for their shift and all who wanted to keep working. I love that people love gate as much as I do. When we had any issues at gate, I had TONS of support and never felt like I was alone or had no way to solve the problem. Every issue I had a gate was solved.
The Bad	It was hard to get to and from gate without a golf cart. Would recommend gate get a cart next year. We did not have a handicapped portojohn at gate, would like one of those next year. Minor car issue happened at gate due to traffic flow. Will need to work on having a constant presence at the bottom of the hill for traffic flow but make it fun and not as scary due to the dark.
The Ugly	Gate hours. I'm thinking gate can be 24-7 next year and Parking should be the ones making the hours. Anyone should be able to be wrist banded at any time they arrive, but that doesn't mean they can just drive onto site and park. I think gate can work closely with parking to come up with a plan that

	keeps volunteers from burning out or being burners being turned away. Unless its during the burn. GATE IS STILL CLOSED DURING THE BURN.
Suggestions for Next Event	<p>My ideas for next year include:</p> <ol style="list-style-type: none"> 1. Car Passes on all the cars that include the wristband # and the Camp Location/Name. If we have any issues with a car, Rangers should be able to contact gate with that info and we can look up that person by the wristband ID. Because there is no personal identifiable info on the cars, people should be more comfortable with having a car pass in the window. 2. Transfer and Gift ticket station at gate. We can do transfers and gifts at any time even at the event. In order to not back up gate, transfer ticket holders can be checked in at a different spot. I have an idea to keep traffic moving but having a separate gate volunteer handle transfers and gifted tickets. If you had a ticket transferred or gifted, we can have a different gate volunteer check you in.

Greeters

Coordinator Name	Kally
Department Review	It was good
The Good	Pretty much everything, except not having a co-coordinator
The Bad	Not having a co-coordinator

Parking

Coordinator Name	Brutal
Department Review	Need more couches.
The Good	Volunteerism was higher this year. Cars were parked. Recruited more people for co-coordinating and lead positions. Loved the new golf carts. Loved the new shade structure.
The Bad	Many cars were stuck in the mud. Personal radio broke (handed off to Karnak). Need to start doing inventory for parking gear.
The Ugly	Ran out of parking spaces due to site conditions (MUD). We need to sell car passes.
Suggestions for Next Event	Require a prompt that pops up in the volunteering app that asks a volunteer if they have bought their ticket yet, and to not sign up for a shift online until they have a ticket. Or, require a ticket number or code to sign up online to volunteer.

DPW

Coordinator Name	Karnak
Department Review	This is a required question, but I'm pretty sure there isn't a question here
The Good	Volunteerism on stage. Meeting times. The power of the Tyger Temple.
The Bad	
The Ugly	We really do need to do something about Toad Mudbutt. I get that we're trying to cut their oxygen off by killing the conversation, but those trolls already got a feast. If they come back next year with the cross, there will be problems. Someone may vandalize it, and could create a fire hazard.
Suggestions for Next Event	I'd like to build a bulletin board for events at the entrance to the back field.
Additional Comments	Everyone needs to fill Karnak's tent with circus peanuts.

Ops and Logistics sphere

Coordinator Name	monster
Department Review	really everyone who worked the event did a great job (we had a couple of ppl have to drop out for personal reasons). our team is the best! :) infrastructure-wise things were good - light tower and harpsters worked well, truck worked although karnak is looking at cheaper options, golf carts worked well although i think a debrief and conversation about golf cart use needs to happen. radio sign in was better than last year but still needs improvement, as does inventory. i think having an overall quartermaster position would be good. if we add any more participants we need an additional day of porto cleaning which is not an insignificant expense.
The Good	having more spires was good thanks to alex for spearheading that. obviously josh and brutal and everyone on parking worked very hard to deal w/ the unexpected mud (with help from other departments and leads too). having the ability to make laminated signs on site was awesome, thanks wren. using concrete blocks under the metal sheeting made the burn pads better (thanks to michael for the idea), we just need more (a bunch were left on site for next time). for the most part ppl did a really good job of getting off-site in a timely fashion.
The Bad	the mud was so bad that getting to the backfield would be difficult in an emergency. i absolutely want to get a gator for first aid next year (this is in our sphere since we do rentals). parking volunteers needed a bit more training / guidance at times. there wasn't a plan for trash -- i had planned on someone taking it to the transfer station but that didn't happen and ppl had

	to haul it out in vehicles.
The Ugly	we need a better mud remediation plan; the plywood did not work. obviously we need to have a contingency parking plan for mud and for hauling stuff next year. there were a few people who showed up after gate closure who had to be turned away, which sucks for everyone -- the only thing i can think of is just more communication about the hours. we are all on the same team and i think we need to remember that and back each other up...and not post things to Facebook that they wouldn't say to someone in real life.
Suggestions for Next Event	parking needs an additional co-lead; gate needs a co-lead and/or guardians need to be separated, the latter of which will make issues w/ gate closure much easier. co-leads should take shifts so one of them is always available. a clearer set of expectations around social media (posting about the event, answering questions, etc.) for leads would be helpful i think.
Additional Comments	imo whoever is doing placement/theme camps needs to be on site earlier / with DPW. the reality is that on-site conditions require changes and it's preferable to be able to make those decisions together (DPW/ops + cats/placement) instead of having to explain them and make more changes again. overall i'm super proud of our community for being flexible and positive despite challenging site conditions! any ranger thoughts i have are more appropriately addressed w/ those leads directly.

Fire Perimeter

Coordinator Name	Sara Barger
Department Review	I thought everything went great. We had tons of volunteers. Andy bought shirts out of pocket, which was super helpful. Thank you Andy!
The Good	Everyone was amazing to work with.
The Bad	No complaints
The Ugly	nada
Additional Comments	Really great watching the producers during morning meetings. I learned a lot. You guys are great at your jobs. Thanks for having me! Definitely would like to have shirts pre-ordered next year and do a bulk purchase so you have them for future years, if possible.

Profit and Loss Statements

OVERALL 2018 FPCS Profit and Loss:

[Link to Overall Profit and loss](#)

Playa del Fuego dba FirePony Creative Society Profit & Loss by Class January through December 2018								
	Civic Engagement & Comm Arts (Programming)	POF Events (Programming)	Constellation (Programming)	MALC (Programming)	Total Programming	Administration	Unclassified	TOTAL
Ordinary Income/Expense								
Income								
Miscellaneous Income								
Ice Sales	0.00	927.50	3,064.00	0.00	3,041.50	0.00	0.00	3,041.50
IN OUT Passes	0.00	440.00	220.00	0.00	660.00	0.00	0.00	660.00
RV Hoopings	0.00	0.00	270.00	0.00	270.00	0.00	0.00	270.00
Total Miscellaneous Income	0.00	1,367.50	3,554.00	0.00	3,671.50	0.00	0.00	3,671.50
Ticket Sales	0.00	40,375.00	56,330.00	7,300.00	103,985.00	0.00	0.00	103,985.00
Total Income	0.00	41,742.50	56,584.00	7,300.00	105,966.50	0.00	0.00	105,966.50
Expense								
Art & Artist Support								
Artist Appreciation	0.00	0.00	175.81	0.00	175.81	0.00	0.00	175.81
Community Art Grant	2,300.00	0.00	0.00	0.00	2,300.00	0.00	0.00	2,300.00
EPGy	0.00	3,305.09	3,000.00	0.00	4,305.09	0.00	0.00	4,305.09
Event Art Grant	0.00	0.00	11,024.00	0.00	11,024.00	-480.88	0.00	10,543.12
Future Event Art Funding	0.00	4,237.50	230.80	0.00	4,468.30	0.00	0.00	4,468.30
Total Art & Artist Support	2,300.00	7,442.59	13,429.81	0.00	20,172.40	-480.88	0.00	19,691.52
* NOTE: \$12,732.86 of Art Grants were issued for POF. These grants come from previous set aside and thus are not reflected in this P&L.								
Bank & Transaction Fees								
PayPal Fees	0.00	1,102.15	1,572.44	106.70	2,681.29	0.00	0.00	2,681.29
Total Bank & Transaction Fees	0.00	1,102.15	1,572.44	106.70	2,681.29	0.00	0.00	2,681.29
Board of Directors Expenses								
D&O Insurance	0.00	0.00	0.00	0.00	0.00	1,000.00	0.00	1,000.00
Total Board of Directors Expenses	0.00	0.00	0.00	0.00	0.00	1,000.00	0.00	1,000.00
City Planning & Management								
Theme Camp Supplies	0.00	196.70	70.85	0.00	267.55	0.00	0.00	267.55
Total City Planning & Management	0.00	196.70	70.85	0.00	267.55	0.00	0.00	267.55
Communications & Technology								
Newsletter Software	0.00	0.00	0.00	0.00	0.00	180.00	0.00	180.00
Software	0.00	0.00	78.52	0.00	78.52	0.00	0.00	78.52
Web Hosting	0.00	0.00	0.00	0.00	0.00	1,115.20	0.00	1,115.20
Webinar Technology	0.00	0.00	0.00	0.00	0.00	154.87	0.00	154.87
Total Communications & Technology	0.00	0.00	78.52	0.00	78.52	1,460.07	0.00	1,538.59
Dept of Public Works								
LMT Supplies	0.00	0.00	31.98	0.00	31.98	0.00	0.00	31.98
Portapotties	0.00	3,503.40	4,686.00	0.00	8,189.40	0.00	0.00	8,189.40
Supplies	0.00	578.59	802.52	0.00	1,381.11	0.00	0.00	1,381.11
Water & Ice	0.00	880.00	851.00	0.00	1,541.00	0.00	0.00	1,541.00
Total Dept of Public Works	0.00	4,961.99	6,320.52	0.00	11,282.51	0.00	0.00	11,282.51
Equipment Rental	0.00	2,516.10	4,808.13	300.00	7,424.23	177.47	0.00	7,601.70
Event Insurance	0.00	3,017.00	2,507.00	0.00	5,544.00	0.00	0.00	5,544.00
Fire Team	0.00	0.00	43.90	0.00	43.90	0.00	0.00	43.90
Conclave Supplies	0.00	1,440.00	1,454.00	0.00	2,894.00	0.00	0.00	2,894.00
Wood	0.00	1,440.00	1,454.00	0.00	2,894.00	0.00	0.00	2,894.00
Total Fire Team	0.00	1,440.00	1,454.00	0.00	2,894.00	0.00	0.00	2,894.00
First Aid								
First Aid Supplies	0.00	804.58	0.00	0.00	804.58	0.00	0.00	804.58
Total First Aid	0.00	804.58	0.00	0.00	804.58	0.00	0.00	804.58
Gate and Parking								
Graveling Supplies	0.00	44.48	0.00	0.00	44.48	0.00	0.00	44.48
Parking Supplies	0.00	115.98	181.38	0.00	297.36	0.00	0.00	297.36
Wetabanks	0.00	0.00	417.30	0.00	417.30	0.00	0.00	417.30
Total Gate and Parking	0.00	160.46	598.68	0.00	759.14	0.00	0.00	759.14
Infrastructure Purchases								
Shade Structures	0.00	0.00	808.00	0.00	808.00	0.00	0.00	808.00
Infrastructure Purchases - Other	0.00	0.00	0.00	0.00	0.00	105.98	0.00	105.98
Total Infrastructure Purchases	0.00	0.00	808.00	0.00	808.00	105.98	0.00	913.98

Playa del Fuego dba FirePony Creative Society
Profit & Loss by Class
 January through December 2018

	Civic Engagement & Comm Arts (Programming)	POP Events (Programming)	Constellation (Programming)	MALC (Programming)	Total Programming	Administration	Unclassified	TOTAL
Licenses and Permits	0.00	0.00	0.00	0.00	0.00	120.51	0.00	120.51
Meetings & Conferences Supplies	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00
Event Food/Drink	0.00	0.00	0.00	2,229.02	2,229.02	0.00	0.00	2,229.02
Participant Appreciation	0.00	0.00	0.00	35.00	35.00	0.00	0.00	35.00
Registration Supplies	0.00	0.00	0.00	126.86	126.86	0.00	0.00	126.86
Meetings & Conferences Supplies - Other	0.00	0.00	0.00	0.00	0.00	-187.37	0.00	-187.37
Total Meetings & Conferences Supplies	0.00	0.00	0.00	2,360.88	2,360.88	-187.37	0.00	2,333.51
Misc. Event Expenses	0.00	220.98	0.00	167.37	388.35	223.27	0.00	611.62
Printing & Publications	0.00	0.00	380.40	0.00	380.40	0.00	0.00	380.40
Laminates	0.00	0.00	223.24	0.00	223.24	0.00	0.00	223.24
Printing & Publications - Other	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00
Total Printing & Publications	0.00	0.00	603.64	0.00	603.64	0.00	0.00	603.64
Rangers	0.00	0.00	158.10	0.00	158.10	0.00	0.00	158.10
Ranger Supplies	0.00	0.00	220.00	0.00	220.00	0.00	0.00	220.00
Uniforms & Patches	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00
Total Rangers	0.00	0.00	378.10	0.00	378.10	0.00	0.00	378.10
Rent	0.00	10,900.00	16,770.00	1,750.00	29,420.00	0.00	0.00	29,420.00
Land Rental	0.00	0.00	0.00	0.00	0.00	2,388.85	0.00	2,388.85
Storage Unit	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00
Total Rent	0.00	10,900.00	16,770.00	1,750.00	29,420.00	2,388.85	0.00	30,808.85
Security	0.00	480.00	0.00	0.00	480.00	0.00	0.00	480.00
Security Contractors	0.00	480.00	0.00	0.00	480.00	0.00	0.00	480.00
Total Security	0.00	480.00	0.00	0.00	480.00	0.00	0.00	480.00
Travel	0.00	0.00	0.00	0.00	0.00	59.18	0.00	59.18
Uncategorized Expenses	0.00	0.00	0.00	0.00	0.00	21.57	0.00	21.57
Volunteer Management	0.00	0.00	124.09	0.00	124.09	0.00	0.00	124.09
Volunteer Appreciation	0.00	0.00	135.32	0.00	135.32	0.00	0.00	135.32
Volunteer Supplies	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00
Total Volunteer Management	0.00	0.00	259.41	0.00	259.41	0.00	0.00	259.41
Total Expenses	0.00	30,803.30	46,895.16	4,797.75	82,496.21	5,486.84	0.00	87,983.05
Net Ordinary Income	-2,300.00	12,836.18	9,041.82	2,002.25	21,580.25	-5,486.84	0.00	16,093.41
Other Income/Expense								
Other Income	0.00	0.00	0.00	0.00	0.00	381.45	0.00	381.45
Interest Income	0.00	0.00	0.00	0.00	0.00	381.45	0.00	381.45
Total Other Income	0.00	0.00	0.00	0.00	0.00	381.45	0.00	381.45
Other Expense								
Other Expenses	0.00	2,118.05	2,616.15	305.00	5,039.20	0.00	0.00	5,039.20
Community and Civic Allocation	0.00	4,237.30	5,632.30	730.00	10,699.60	0.00	0.00	10,699.60
Organization Operating Expense Allocation	0.00	6,355.95	8,446.45	1,065.00	15,867.40	0.00	0.00	15,867.40
Total Other Expenses	0.00	12,711.30	16,694.85	2,100.00	31,506.15	0.00	0.00	31,506.15
Total Other Expense	0.00	12,711.30	16,694.85	2,100.00	31,506.15	0.00	0.00	31,506.15
Net Other Income	0.00	-12,711.30	-16,694.85	-2,100.00	-31,506.15	381.45	0.00	-31,124.70
Net Income	-2,300.00	12,836.18	9,041.82	2,002.25	21,580.25	-5,105.39	0.00	16,474.86

MALC Profit and Loss 2018

02/13/19	Playa del Fuego dba FirePony Creative Society
	Profit & Loss by Class
	January through December 2018
	MALC
	(Programming)
Ordinary Income/Expense	
Income	
Ticket Sales	7,300.00
Total Income	7,300.00
Expense	
Bank & Transaction Fees	
PayPal Fees	189.70
Total Bank & Transaction Fees	189.70
Equipment Rental	300.00
Meetings & Conferences Supplies	
Event Food/Drink	2,229.02
Participant Appreciation	35.00
Registration Supplies	126.66
Total Meetings & Conferences Supplies	2,390.68
Misc. Event Expense	167.37
Rent	
Land Rental	1,750.00
Total Rent	1,750.00
Total Expense	4,797.75
Net Ordinary Income	2,502.25
Other Income/Expense	
Other Expense	
Other Expenses	
Community and Civic Allocation	365.00
Organization Operating Expense	730.00
Total Other Expenses	1,095.00
Total Other Expense	1,095.00
Net Other Income	-1,095.00
Net Income	1,407.25

PDF Profit and Loss 2018

02/13/19

Playa del Fuego dba FirePony Creative Society

Profit & Loss by Class

January through December 2018

	PDF Events (Programming)
Ordinary Income/Expense	
Income	
Miscellaneous Income	
Ice Sales	957.50
IN OUT Passes	440.00
Total Miscellaneous Income	1,397.50
Ticket Sales	42,373.00
Total Income	43,770.50
Expense	
Art & Artist Support	
Effigy	2,205.09
Event Art Grant	0.00
NOTE: \$12,732.66 of Art Grants were issued, but it comes from previous set asides.	
Future Event Art Funding	4,237.30
Total Art & Artist Support	6,442.39
Bank & Transaction Fees	
PayPal Fees	1,102.15
Total Bank & Transaction Fees	1,102.15
City Planning & Management	
Theme Camp Supplies	196.70
Total City Planning & Management	196.70
Dept of Public Works	
Portapotties	3,503.40
Supplies	578.59
Water & Ice	690.00
Total Dept of Public Works	4,771.99
Equipment Rental	2,516.10
Event Insurance	3,017.00
Fire Team	
Wood	1,440.00
Total Fire Team	1,440.00
First Aid	
First Aid Supplies	604.56
Total First Aid	604.56
Gate and Parking	

02/13/19

Playa del Fuego dba FirePony Creative Society**Profit & Loss by Class**

January through December 2018

	PDF Events (Programming)
Greeting Supplies	44.46
Parking Supplies	115.99
Total Gate and Parking	160.45
Misc. Event Expense	220.98
Rent	
Land Rental	10,000.00
Total Rent	10,000.00
Security	
Security Contractors	460.00
Total Security	460.00
Total Expense	30,932.32
Net Ordinary Income	12,838.18
Other Income/Expense	
Other Expense	
Other Expenses	
Community and Civic Allocation	2,118.65
Organization Operating Expense	4,237.30
Total Other Expenses	6,355.95
Total Other Expense	6,355.95
Net Other Income	-6,355.95
Net Income	6,482.23

Constellation Profit and Loss 2018

02/13/19

Playa del Fuego dba FirePony Creative Society

Profit & Loss by Class

January through December 2018

	Constellation (Programming)
Ordinary Income/Expense	
Income	
Miscellaneous Income	
Ice Sales	2,084.00
IN OUT Passes	220.00
RV Hookups	270.00
Total Miscellaneous Income	2,574.00
Ticket Sales	56,323.00
Total Income	58,897.00
Expense	
Art & Artist Support	
Artist Appreciation	175.61
Effigy	2,000.00
Event Art Grant	11,034.00
Future Event Art Funding	230.60
Total Art & Artist Support	13,440.21
Bank & Transaction Fees	
PayPal Fees	1,572.44
Total Bank & Transaction Fees	1,572.44
City Planning & Management	
Theme Camp Supplies	70.65
Total City Planning & Management	70.65
Communications & Technology	
Software	78.52
Total Communications & Technology	78.52
Dept of Public Works	
LNT Supplies	31.98
Portapotties	4,688.00
Supplies	932.52
Water & Ice	851.00
Total Dept of Public Works	6,503.50
Equipment Rental	4,609.13
Event Insurance	2,527.00
Fire Team	
Conclave Supplies	43.90
Wood	1,484.00

02/13/19

Playa del Fuego dba FirePony Creative Society**Profit & Loss by Class**

January through December 2018

	Constellation (Programming)
Total Fire Team	1,527.90
Gate and Parking	
Parking Supplies	161.38
Wristbands	417.30
Total Gate and Parking	578.68
Infrastructure Purchases	
Shade Structures	606.00
Total Infrastructure Purchases	606.00
Printing & Publications	
Laminates	380.40
Printing & Publications - Other	223.24
Total Printing & Publications	603.64
Rangers	
Ranger Supplies	158.10
Uniforms & Patches	550.00
Total Rangers	708.10
Rent	
Land Rental	16,770.00
Total Rent	16,770.00
Volunteer Management	
Volunteer Appreciation	124.09
Volunteer Supplies	135.32
Total Volunteer Management	259.41
Total Expense	49,855.18
Net Ordinary Income	9,041.82
Other Income/Expense	
Other Expense	
Other Expenses	
Community and Civic Allocation	2,816.15
Organization Operating Expense	5,632.30
Total Other Expenses	8,448.45
Total Other Expense	8,448.45

02/13/19

Playa del Fuego dba FirePony Creative Society
Profit & Loss by Class
January through December 2018

	Constellation (Programming)
Net Other Income	-8,448.45
Net Income	593.37

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